**RESEND Readme file**

The application was written usin Java programming language on the AndroidStudio IDE. This is the widely accepted IDE so it is important the application is run on this environment. Preferably the latest version to avoid running into any errors.

**INSTRUCTIONS TO RUN:**

The entire project called RESEND will be zipped and this zipped file should be placed in the directory that contains all android studio projects

When android studio is loaded up, the project can then be added to the current window by opening project and selecting the unzipped project.

Barring any errors, the application can must be run on emulators with a minimum API level of 28 to ensure every dependency runs optimally.

The below table shows every technology that should be present for the application to run on a different machine.

|  |  |
| --- | --- |
| Programming Language | Version |
| Java 8 | **1.8.0** |
| XML | **1.0** |

Table 4.1 programming Languages

|  |  |
| --- | --- |
| Android dependencies | Version |
| ConstraintLayout | 2.0.4 |
| ViewPager | 1.0.0 |
| Firebase-Firestore | 23.0.0 |
| Firebase-auth | 21.0.1 |
| Paystack | 3.1.2 |
| gson | 2.8.6 |

Table 4.2 Android dependencies

|  |  |
| --- | --- |
| Android Studio Configuration | Version |
| minSdkVersion | 19 |
| targetSdkVersion | 30 |
| CompileSdkVersion | 30 |
| Android Studio IDE | 4.2.0 |

The application can also be easily ran on an android device by using it as a debugger connected to your android studio on your machine